

# Department of Cultural Industries

## Subjects in English 2023-24

### Degree in Design and Production of video games

Subject	ECTS	Term	Course	Schedule
<a href="#">English</a> 106114	6	1 <sup>st</sup>	1 <sup>st</sup>	Afternoon
<a href="#">Entrepreneurship and innovation</a> 106214	6	1 <sup>st</sup>	2 <sup>nd</sup>	Afternoon
<a href="#">Design of Music and Sound</a> 107415	4	1 <sup>st</sup>	3 <sup>rd</sup>	Morning
<a href="#">Data Analytics</a> 106412	6	1 <sup>st</sup>	4 <sup>th</sup>	Afternoon
<a href="#">Companies: Case studies</a> 106413	4	1 <sup>st</sup>	4 <sup>th</sup>	Afternoon
<a href="#">English for the professional world</a> 109801	6	1 <sup>st</sup>	4 <sup>th</sup>	Morning
<a href="#">Narrative Design of Videogames</a> 106806	4	2 <sup>nd</sup>	4 <sup>th</sup>	Afternoon
<a href="#">Communication and Presentation</a> 106333 / 107531	4	3 <sup>rd</sup>	3 <sup>rd</sup>	Afternoon

### Degree in Audiovisual Media

Subject	ECTS	Term	Course	Schedule
<a href="#">English for the professional world</a> 109801	6	1 <sup>st</sup>	4 <sup>th</sup>	Morning
<a href="#">English</a> 104121	6	2 <sup>nd</sup>	1 <sup>st</sup>	Morning / Afternoon